

# Optimizing Polynomial Approximations for Function Evaluation

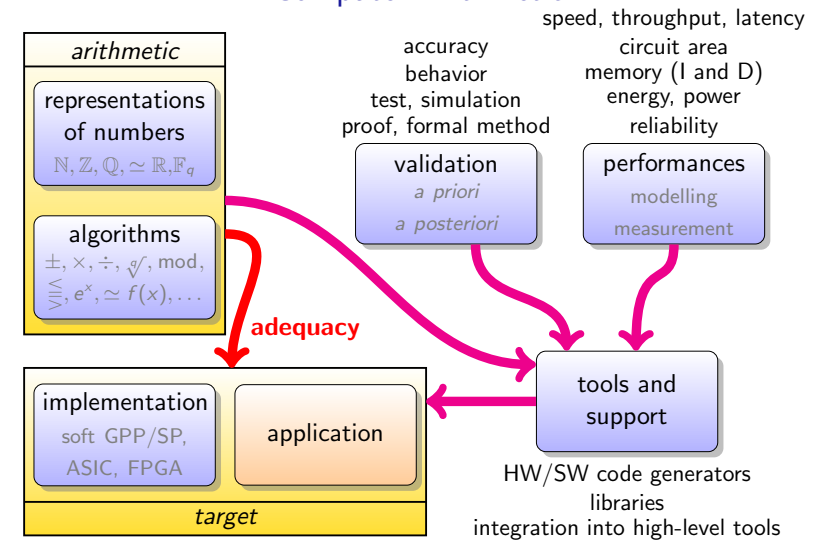
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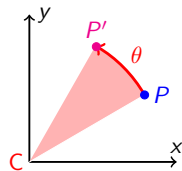
## Computer Arithmetic



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## Motivations

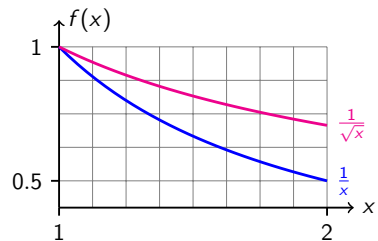


$$P' = \mathcal{R}(P, C, \theta)$$

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

Initial approximations for floating-point units:

- reciprocal  $\frac{1}{x}$  for division
- inverse square root  $\frac{1}{\sqrt{x}}$  for square root



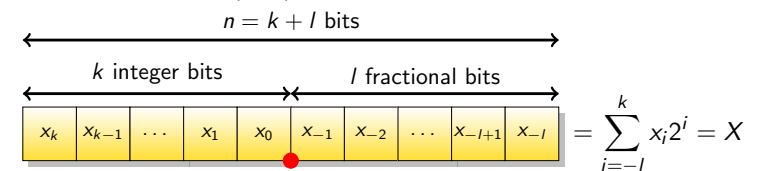
and many other functions:  $\exp(x), \log(x), \arctan(x), \cosh(x), \dots$

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## Radix-2 Representations of Values

- Fixed-point format ( $kQl$ ):



- Representation  $R$ :

$$X = (x_{k-1}x_{k-2} \dots x_1x_0 \cdot x_{-1}x_{-2} \dots x_{-l}x_l)_R$$

Examples:

- ▶  $(\ )_2$  binary representation,  $x_i \in \{0, 1\}$   
e.g.  $3.125 = (11.001)_2$
- ▶  $(\ )_{bs}$  borrow-save redundant representation  $x_i \in \{-1, 0, 1\}$ ,  $-1 = \bar{1}$   
e.g.  $31 = (11111.0)_2 = (10000\bar{1}.0)_{bs}$
- ▶ 1Q9 4Q12

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## Error and Accuracy

**Question:** how many bits are correct ?

$$\begin{cases} x_t &= (1.000\,000\,00)_2 && \text{theoretical value} \\ x_c &= (0.111\,111\,11)_2 && \text{value in the circuit} \\ |x_t - x_c| &= (0.000\,000\,01)_2 = 2^{-8} \end{cases}$$

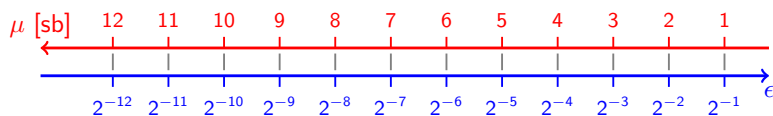
**Error,  $\epsilon$ :** distance between 2 objects (e.g.  $\epsilon = ||f(x) - p(x)||$ )

**Accuracy,  $\mu$ :** (fractional) number of bits required to represent values with an error  $\leq \epsilon$

$$\mu = -\log_2 |\epsilon|$$

**Notation:**  $\mu$  expressed in terms of correct or significant bits ([cb], [sb])

**Example:** error  $\epsilon = 0.0000107$  is equivalent to accuracy  $\mu = 16.5$  sb



## Function Evaluation Methods

- **Table based approximations**

HW: require tables,  $\pm$  (and possibly very small  $\times_{\text{cst}}$ )  
 😊 very high throughput  
 😞 large silicon area (limited to small accuracy)

- **Shift and add algorithms** (e.g. CORDIC)

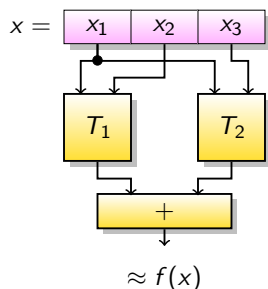
HW: require  $\pm$  and very small tables  
 😊 small silicon area  
 😊 scalable and flexible for multiple functions evaluation  
 😞 long latency ( $T(n) = O(n)$ )

- **Polynomial or rational approximations**

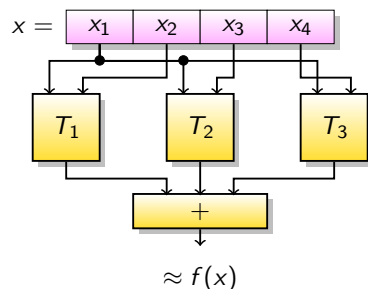
HW: require  $\pm, \times$  (possibly small tables for coefficients storage)  
 😊 simple architecture  
 😊 resource sharing for multiple functions evaluation  
 😞 large silicon area due to multipliers

## Table Based Approximations

Bipartite method:



Multipartite method:



Reference:

F. de Dinechin and A. Tisserand, *Multipartite Table Methods*, IEEE Transactions on Computers, March 2005, vol. 53, n. 3, pp. 319–330, DOI: 10.1109/TC.2005.54

## Shift and Add Algorithms

**CORDIC:** COordinate Rotation Digital Computer (H. Briggs 1624, J. Volder 1959 and S. Walther 1971), used for function approximation, DFT, filters, linear algebra (syst. solving, SVD), DDFS...

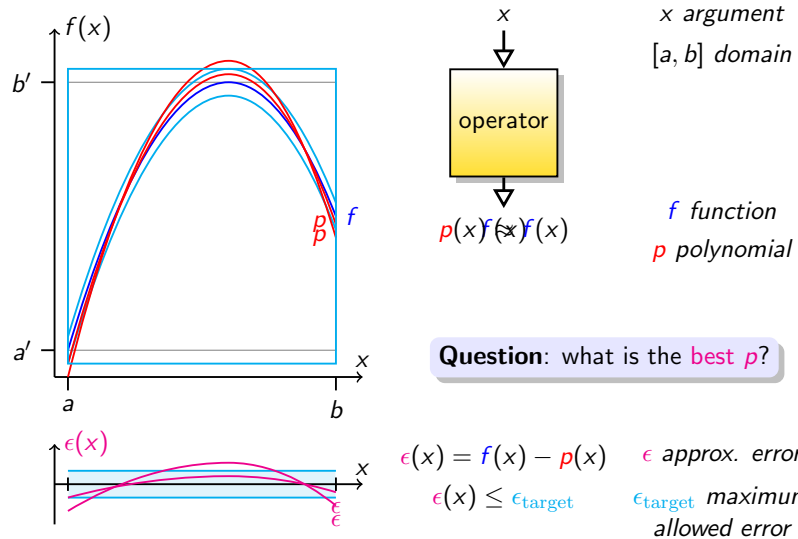
$$\begin{cases} x_{n+1} &= x_n - m d_n y_n 2^{-\sigma(n)} \\ y_{n+1} &= y_n + d_n x_n 2^{-\sigma(n)} \\ z_{n+1} &= z_n - w_{\sigma(n)} \end{cases}$$

Some possible evaluation modes (depends on the configuration):

$$\begin{cases} x_n \rightarrow K(x_0 \cos z_0 - y_0 \sin z_0) \\ x_n \rightarrow K'(x_1 \cosh z_1 + y_1 \sinh z_1) \\ x_n \rightarrow K \sqrt{x_0^2 + y_0^2} \end{cases} \quad \begin{cases} y_n \rightarrow y_0 + x_0 z_0 \\ z_n \rightarrow z_0 - \arctan \frac{y_0}{x_0} \\ z_n \rightarrow z_0 - \frac{y_0}{x_0} \\ z_n \rightarrow z_1 - \tanh^{-1} \frac{y_1}{x_1} \end{cases}$$

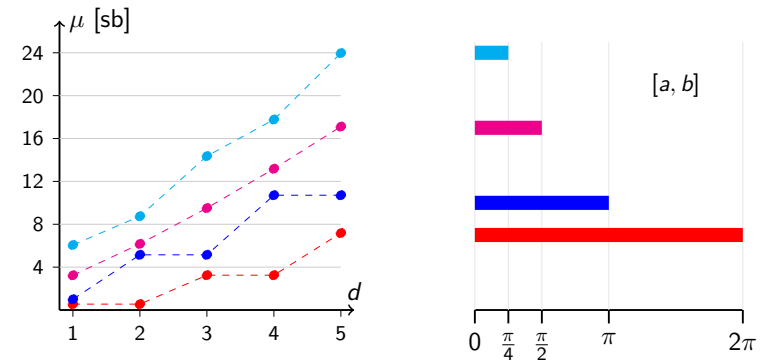
where  $m \in \{0, 1\}$ ,  $d_n \in \{\text{sign}(z_n), -\text{sign}(y_n)\}$ ,  
 $w_k \in \{\arctan(2^{-k}), 2^{-k}, \tanh^{-1}(w^{-k})\}$  are tabulated values and  $\sigma(n) \in \{n, n-k\}$   
 where  $k$  is the largest integer s.t.  $3^{k+1} + 2k - 1 \leq 2n$

## Polynomial Approximations



## Accuracy, Degree and Evaluation Cost

Degree- $d$  minimax approximation polynomials to  $\sin(x)$  with  $x \in [a, b]$ :



- higher accuracy  $\implies$  higher degree
- higher degree  $\implies$  more costly evaluation

## Polynomial Evaluation Schemes

scheme	computations	# $\pm$	# $\times$
direct	$p_0 + p_1x + p_2x^2 + p_3x^3$	3	5
Horner	$p_0 + (p_1 + (p_2 + p_3x)x)x$	3	3
Estrin	$p_0 + p_1x + (p_2 + p_3x)x^2$	3	4

Trade-off:

- direct scheme  $\rightarrow$  high operation cost and smaller accuracy
- Horner scheme  $\rightarrow$  smallest cost but sequential
- Estrin scheme  $\rightarrow$  some internal parallelism

**Question:** what is the **best** evaluation scheme?

## Round-off Errors

Round-off errors occur during most of computations:

- due to the **finite accuracy** during the computations
- small for a single operation (fraction of the LSB)
- **accumulation** of such errors may be a problem in long computation sequences
- **need** for a sufficient datapath width in order to limit round-off errors

Examples:  $1/3 = 0.33333333 \dots \rightarrow 0.3333$  or  $0.3334$  in  $1Q_{10}4$  format

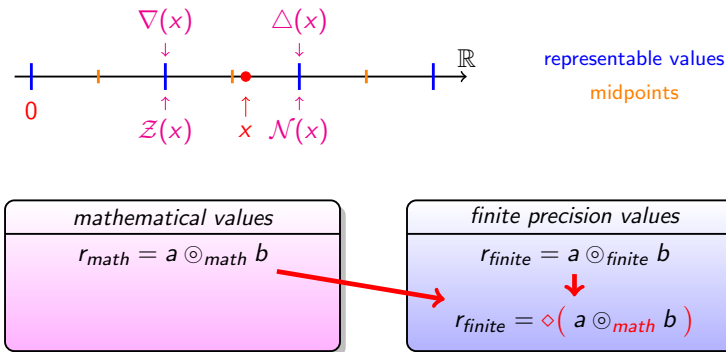


**Question:** what is the **best** datapath width?

## Rounding Modes and Correct Rounding

Notations:

- $\odot$  is an operation  $\pm, \times, \div \dots$
- $\diamond$  is the active **rounding mode** (or quantization mode)  
IEEE-754:  $\triangle(x)$  towards  $+\infty$  (up),  $\nabla(x)$  towards  $-\infty$  (down),  $\mathcal{Z}(x)$  towards 0,  $\mathcal{N}(x)$  towards the nearest



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## Bounding Round-off Errors

**Problem:** it is very difficult to get **tight bounds**

Solutions:

- **worst case:** assume 1/2 LSB error for each operation  
↪ simple but very pessimistic
- **qualification:** exhaustive or selected simulations  
↪ simple but only validated bounds for small systems
- **specific tools:** formal accurate analysis (and proof)  
↪ we use gappa developed by Guillaume Melquiond

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## Gappa Overview

- developed by Guillaume Melquiond
- goal: **formal verification of the correctness of numerical programs:**
  - ▶ software and hardware
  - ▶ integer, floating-point and fixed-point arithmetic ( $\pm, \times, \div, \sqrt{\phantom{x}}$ )
- uses multiple-precision interval arithmetic, forward error analysis and expression rewriting to bound mathematical expressions (rounded and exact operators)
- generates a theorem and its **proof** which can be automatically checked using a **proof assistant** (e.g. Coq or HOL Light)
- reports **tight error bounds** for given expressions in a given domain
- C++ code and free software licence (CeCILL  $\simeq$  GPL)
- publication: ACM Transactions on Mathematical Software, n. 1, vol. 37, 2010, pp: 2:1–20, doi: 10.1145/1644001.1644003
- source code and doc: <http://gappa.gforge.inria.fr/>

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## Gappa Example

Degree-2 polynomial approximation to  $e^x$  over  $[1/2, 1]$  and format 1Q9:

```

1 p0 = 571/512;    p1 = 275/512;    p2 = 545/512;
2
3 x = fixed<-9,dn>(Mx);
4
5 y1 fixed<-9,dn>= p2 * x + p1;
6 p  fixed<-9,dn>= y1 * x + p0;
7
8 Mp = (p2 * Mx + p1) * Mx + p0;
9
10 {
11   Mx in [0.5, 1] /\ |Mp-Mf| in [0, 0.001385]
12 =>
13   |p-Mf| in ?
14 }

```

Gappa-0.14.0 result ( $[a, b]$ ,  $x\{(\approx x)_{10}, \log_2 x\}$ ,  $xby = x2^y$ ):

Results for Mx in  $[0.5, 1]$  and  $|Mp - Mf|$  in  $[0, 0.001385]$ :  
 $|p - Mf|$  in  $[0, 193518932894171697b-64 \{0.0104907, 2^{(-6.57475)}\}]$

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## Still Pending Questions

**Question:** what is the **best (or a good)  $p$** ?

- mathematical  $p$ : *minimax approximations*
- implemented  $p$ : simple selection of representable coefficients
- links to other methods and tools

**Question:** what is the **best (or a good) datapath width**?

- basic optimization method
- better heuristics under development...

**Question:** what is the **best (or a good) evaluation scheme**?

- Horner or specific scheme examples...
- work still in progress...

## Minimax Polynomial Approximations

- approximation error  $\epsilon_{\text{app}} = \|f - p\|_{\infty} = \max_{a \leq x \leq b} |f(x) - p(x)|$
- **minimax** polynomial approximation to  $f$  over  $[a, b]$  is  $p^*$  such that:

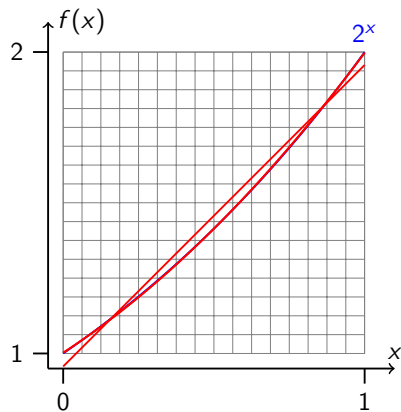
$$\|f - p^*\|_{\infty} = \min_{p \in \mathcal{P}_d} \|f - p\|_{\infty}$$

- $\mathcal{P}_d$  set of polynomials with real coefficients and degree  $\leq d$
- $p^*$  computed using an algorithm from Remez (numerically implemented in Maple, Matlab, sollya...)

**Problems:**

- $p^*$  coefficients in  $\mathbb{R} \implies$  conversion to **finite precision**
- during  $p^*$  evaluation, some **round-off errors** add up to  $\epsilon_{\text{app}}$

Example  $f(x) = 2^x$  and  $x \in [0, 1]$



$d$	$\mu$ [sb]	$\epsilon_{\text{app}}$
1	4.53	$4.31 \times 10^{-2}$
2	8.65	$2.48 \times 10^{-3}$
3	13.18	$1.08 \times 10^{-4}$
4	18.04	$3.71 \times 10^{-6}$
5	23.15	$1.07 \times 10^{-7}$

$$p^* = 0.999993765 + x \times (0.699957192 + x \times (0.221638345 + x \times (0.0092692359 + x \times (0.013697664))))$$

## Finite Precision Coefficients Selection Problem

Example:  $f(x) = e^x$  over  $[1/2, 1]$  with  $d = 2$ , the remez function from sollya gives:

$$p^* = 1.116019297 \dots + 0.535470348 \dots \times x + 1.065407185 \dots \times x^2$$

**Question:** what are "good" representable values for  $p_0$ ,  $p_1$  and  $p_2$ ?

**Problem:**  $p^*$  is the best **theoretical** approximation to  $f$  (i.e.  $p_i \in \mathbb{R}$ )

**Need:** find good approximations with "machine-representable" coefficients

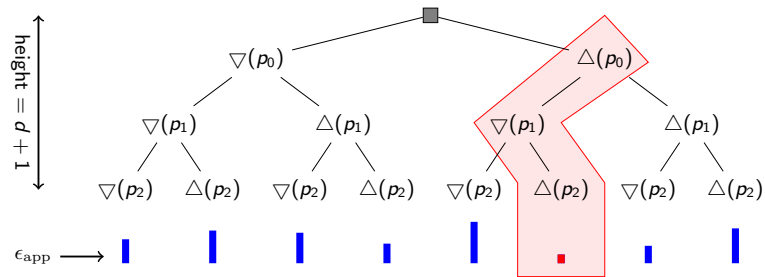
Above example with 1Q9 format (all values for domain  $[1/2, 1]$ ):

- $\epsilon_{\text{app}} = \|f - p^*\|_{\infty} \simeq 1.385 \times 10^{-3} \rightsquigarrow \simeq 9.4$  sb
- $\frac{571}{512} + \frac{137}{256}x + \frac{545}{512}x^2 \rightsquigarrow 8.1$  sb ( $\forall i$  use  $\mathcal{N}(p_i)$ )
- $\frac{571}{512} + \frac{275}{512}x + \frac{545}{512}x^2 \rightsquigarrow 9.3$  sb (best selection)

## Basic Coefficient Selection Method

Idea: search among all the rounding modes for all the  $p_i^*$

- round up  $p_i = \Delta(p_i^*)$ , round down  $p_i = \nabla(p_i^*)$
- 2 values per coeff.  $\implies$  total of  $2^{d+1}$  values (but  $d$  is small)
- for each polynomial  $p$  evaluate  $\epsilon_{\text{app}} = \|f - p\|_\infty$ , then select polynomial(s) with the smallest  $\epsilon_{\text{app}}$



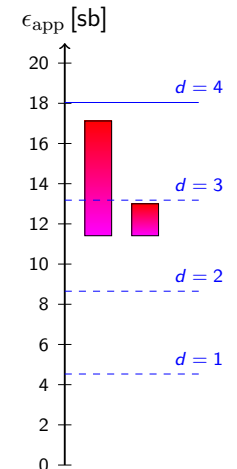
Result:  $p(x) = \sum_{i=0}^d p_i x^i$  where all  $p_i$  are representable in target format

## Example for $f(x) = 2^x$ , $x \in [0, 1]$ and $d = 4$

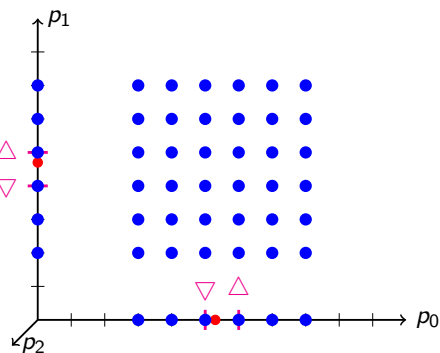
$\epsilon_{\text{app}}(p^*) \rightsquigarrow 18.04$  sb

$p$	$\epsilon_{\text{app}}(p)$	$p$	$\epsilon_{\text{app}}(p)$
$(\nabla, \nabla, \nabla, \nabla, \nabla)$	12.00	$(\nabla, \nabla, \nabla, \nabla, \Delta)$	13.00
$(\nabla, \nabla, \nabla, \Delta, \nabla)$	13.00	$(\nabla, \nabla, \nabla, \Delta, \Delta)$	14.03
$(\nabla, \nabla, \Delta, \nabla, \nabla)$	13.00	$(\nabla, \nabla, \Delta, \nabla, \Delta)$	14.55
$(\nabla, \nabla, \Delta, \Delta, \nabla)$	14.99	$(\nabla, \nabla, \Delta, \Delta, \Delta)$	13.00
$(\nabla, \Delta, \nabla, \nabla, \nabla)$	13.00	$(\nabla, \Delta, \nabla, \nabla, \Delta)$	16.13
$(\nabla, \Delta, \nabla, \Delta, \nabla)$	17.12	$(\nabla, \Delta, \nabla, \Delta, \Delta)$	13.00
$(\nabla, \Delta, \Delta, \nabla, \nabla)$	15.71	$(\nabla, \Delta, \Delta, \nabla, \Delta)$	13.00
$(\nabla, \Delta, \Delta, \Delta, \nabla)$	13.00	$(\nabla, \Delta, \Delta, \Delta, \Delta)$	12.00
$(\Delta, \nabla, \nabla, \nabla, \nabla)$	13.00	$(\Delta, \nabla, \nabla, \nabla, \Delta)$	13.00
$(\Delta, \nabla, \nabla, \Delta, \nabla)$	13.00	$(\Delta, \nabla, \nabla, \Delta, \Delta)$	13.00
$(\Delta, \nabla, \Delta, \nabla, \nabla)$	13.00	$(\Delta, \nabla, \Delta, \nabla, \Delta)$	13.00
$(\Delta, \nabla, \Delta, \Delta, \nabla)$	12.99	$(\Delta, \nabla, \Delta, \Delta, \Delta)$	12.00
$(\Delta, \Delta, \nabla, \nabla, \nabla)$	12.99	$(\Delta, \Delta, \nabla, \nabla, \Delta)$	12.98
$(\Delta, \Delta, \nabla, \Delta, \nabla)$	12.91	$(\Delta, \Delta, \nabla, \Delta, \Delta)$	12.00
$(\Delta, \Delta, \Delta, \nabla, \nabla)$	12.79	$(\Delta, \Delta, \Delta, \nabla, \Delta)$	12.00
$(\Delta, \Delta, \Delta, \Delta, \nabla)$	12.00	$(\Delta, \Delta, \Delta, \Delta, \Delta)$	11.41

$p$  represented by  $(p_0, p_1, p_2, p_3, p_4)$



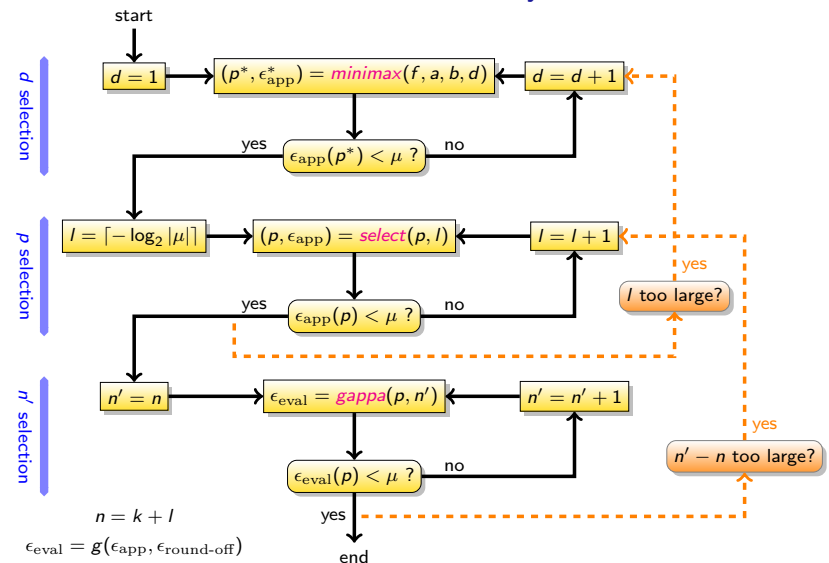
## Improved Coefficient Selection Methods



Other selection methods:

- linear programming methods, e.g. meplib software <https://lipforge.ens-lyon.fr/projects/meplib/>
- euclidean lattices reduction (LLL), e.g. sollya software <http://sollya.gforge.inria.fr/>

## Method Summary



### Example: $2^x$ over $[0, 1]$ and $\mu \leq 12$ sb (1/2)

Let us try with  $d = 3$  (max. theoretical accuracy 13.18 sb):

$$p^*(x) = 0.999892965 + 0.696457394x + 0.224338364x^2 + 0.079204240x^3$$

Coefficients (fractional part) size selection:

$l$	12	13	14	15	16
$\epsilon_{app}$	12.38	12.45	13.00	13.00	13.02
# polynomials	0	0	2	2	7

Coefficients selection: for  $n = k + l = 1 + 14$  bits, we get:

( $\nabla, \nabla, \nabla, \nabla$ )	11.41	( $\nabla, \nabla, \nabla, \Delta$ )	12.00
( $\nabla, \nabla, \Delta, \nabla$ )	12.00	( $\nabla, \nabla, \Delta, \Delta$ )	12.84
( $\nabla, \Delta, \nabla, \nabla$ )	12.00	( $\nabla, \Delta, \nabla, \Delta$ )	13.00
( $\nabla, \Delta, \Delta, \nabla$ )	13.00	( $\nabla, \Delta, \Delta, \Delta$ )	12.36
( $\Delta, \nabla, \nabla, \nabla$ )	12.00	( $\Delta, \nabla, \nabla, \Delta$ )	12.25
( $\Delta, \nabla, \Delta, \nabla$ )	12.23	( $\Delta, \nabla, \Delta, \Delta$ )	12.23
( $\Delta, \Delta, \nabla, \nabla$ )	12.13	( $\Delta, \Delta, \nabla, \Delta$ )	12.12
( $\Delta, \Delta, \Delta, \nabla$ )	12.05	( $\Delta, \Delta, \Delta, \Delta$ )	11.64

### Example: $2^x$ over $[0, 1]$ and $\mu \leq 12$ sb (2/2)

Datapath size selection:

$n'$	14	15	16	17	18	19	20
$\epsilon_{eval}$ direct	11.24	11.86	12.32	12.62	12.79	12.89	12.94
$\epsilon_{eval}$ Horner	11.32	11.93	12.36	12.65	12.81	12.90	12.95

Solution:  $d = 3, n = k + l = 1 + 14$  and  $n' = 16$

Implementation results:

solution	area	period	#cycles	latency	power
wo. tools	1.00	1.00	4	1.00	1.00
w. tools	0.83	0.82	3	0.61	0.68

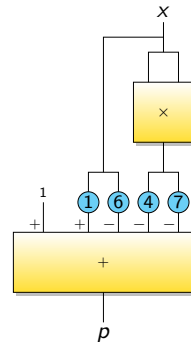
### Example: $\sqrt{x}$ over $[1, 2]$ and $\mu \leq 8$ sb

Selection of coefficients leading to sparse recodings

$$p^* = 1.00076383 + 0.48388463x - 0.071198745x^2$$

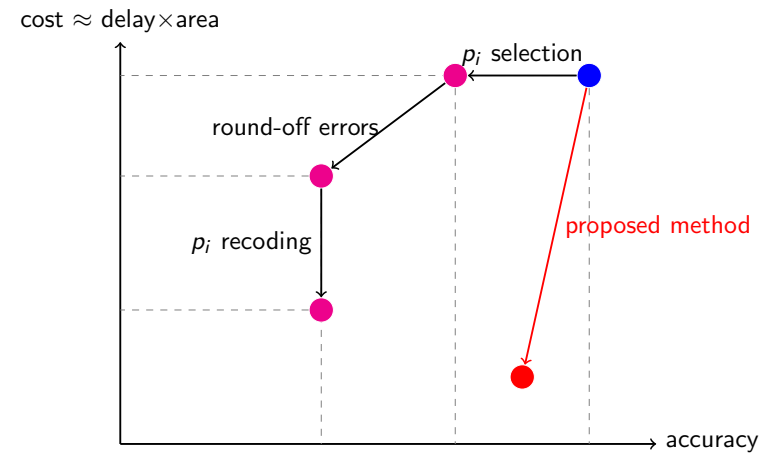
$$p = 1 + (0.10000\bar{1})_2x - (0.0001001)_2x^2$$

replace  $\times$  by a **small** number of  $\pm$



solution	area	period	#cycles	latency	power
wo. tools	1.00	1.00	2	1.00	1.00
w. tools	0.59	0.97	1	0.48	0.45

### Summary



Important: non-optimal solutions BUT very good ones in practice